

Character/outline Sheet

A heist scene. This would include the planning, and execution of the heist. The characters are going to choose from stealing art from a private collector, or money from a bank. If an art is stolen, they need to find a way to sell it on the black market and must get a man inside. If they are stealing from a bank they need to know when the best time to go in is, and what method they use: stickup, or steal armored transport car. If doing art, they need to know how much they are stealing, and if they just do a stickup as well, or try to be covert about it.

Red – The face. The guy who gets the group together. Think Brad Pitt from the Oceans movies. He is a smooth talker and knows what to say to someone when. Doesn't fuck around when things go south and will abandon anyone if they are dragging them down. Takes good care of his people though.

Blue – The brains of the operation. He finds who is good for the job and makes sure that everything is running as smoothly as possible. He is a smart guy who takes heists seriously. He tries to do these in the most efficient way possible and looks to minimize damage.

Green – The distractor. She is good at getting people's attention and uses that to her advantage. A sly woman who knows what she wants and how to get it. Not afraid to step on people to reach the top.

Yellow – The heart of gold in the group. She doesn't want to hurt anyone and tends to shy away from any sort of violence. She is timid and doesn't like to attract attention to herself. Very good with technology.

Purple – The hothead of the group. Wants to get things done and get them done fast no matter what happens. Not afraid to use force, and damn good at it. She is very athletic and able to do precise movements well